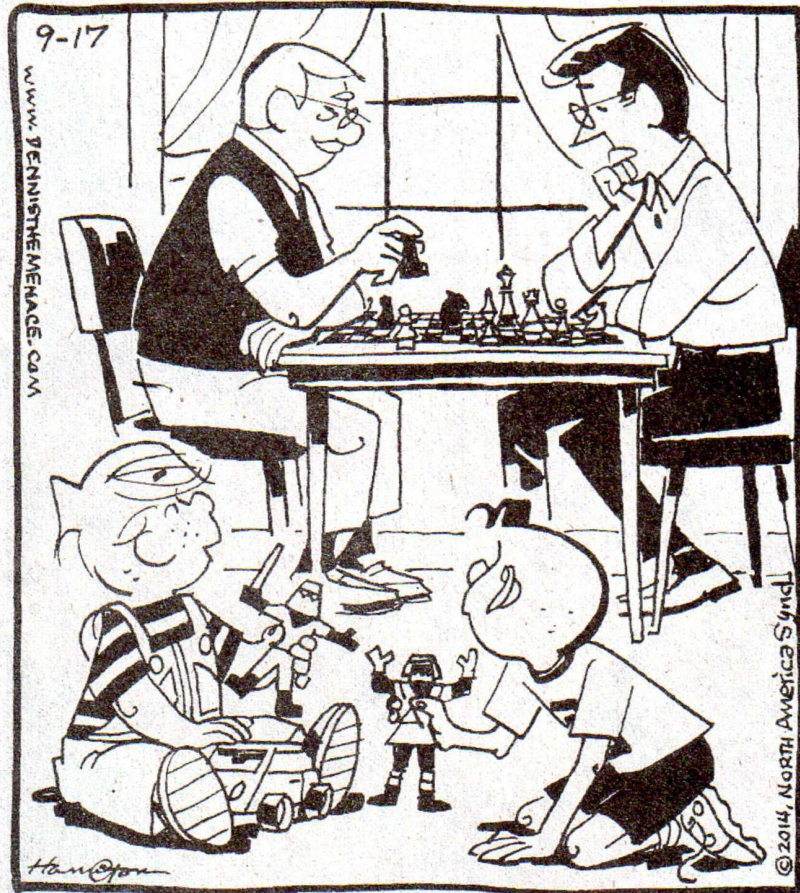


VG11



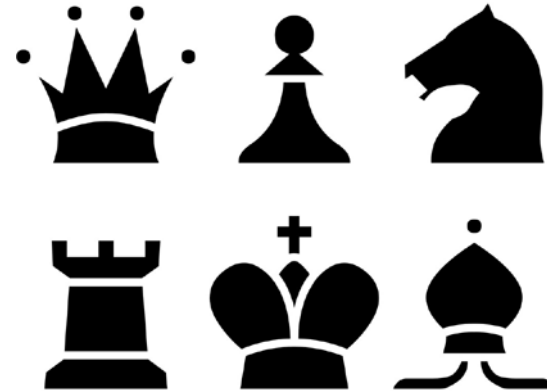
**MY GRANDSON'S**  
Chess Coupon Book

DENNIS THE MENACE



"MY GRAMPA SAYS CHESS PIECES WERE THE FIRST ACTION FIGURES."

Good for  
20 Games of Chess  
with Grandpa



Play Hints from Fred Reinfeld, How to Be a Winner At Chess

Grandpa has  
**NO QUEEN!!**



At some point  
In the Game  
Grandson may  
**CHANGE SIDES**  
With Grandpa  
Once or Twice

## 5 Basic Rules *for Opening Play*

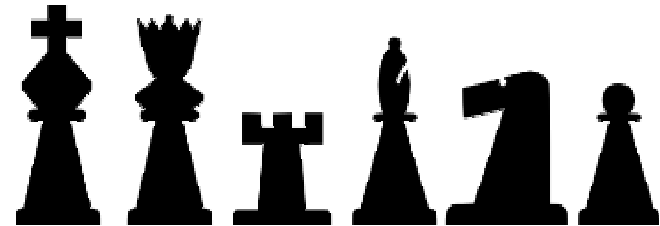
Control the Center

Develop quickly

Develop effectively

Guard your King

Don't play the Queen  
Too soon!



*Simple Plans are Best!*

Grandpa is Missing  
His Queen Rook  
And Queen Rook Pawn



Grandpa's  
Center Pawns  
Are **FROZEN**  
For 6 moves

## Strong Moves:

Forks!

Pinned Pieces!

Double Checks!

Discovered Check!

Sacrifices!

Pawn Promotion!



Grandson may Return  
One lost Knight  
Or other piece to the Game,  
(but no checking!)



Grandpa is missing  
his Bishop Pawns

## Middle Game Rules

Give your pieces  
**MOBILITY!**

Make your pieces  
**COOPERATE!**



**A Superior Force Wins**

Grandpa is  
Missing a Knight  
And a Bishop



Robert can call  
a “Cheapo Move”  
(a double move)  
Once during the game

## End Game Hints

Know the Checkmates!

Use your King!

Use Passed Pawns!

Open Files and Use Rooks,  
on the 7<sup>th</sup> and 8<sup>th</sup> Ranks



Simplify when you have an  
advantage!

Practice  
Checkmates:  
King and Queen  
King and Rook  
King and Two Bishops  
King and Bishop and Knight



Games

- |    |    |    |
|----|----|----|
| 1  | 2  | 3  |
| 4  | 5  | 6  |
| 7  | 8  | 9  |
| 10 | 11 | 12 |
| 13 | 14 | 15 |
| 16 | 17 | 18 |
| 19 | 20 |    |

The Wookiee says:  
“Let the Grandson Win!”